

Sport zone

“ Bienvenue à Vias Plage ”
welcome to Vias Plage

Accès direct à la plage
Direct access to the beach

The map shows the layout of Vias Plage resort, divided into several color-coded zones: California (yellow), Marina (light blue), Cote Mer (teal), Cote Plage (light green), Studios (pink), Santa Fe (yellow), Africa (light blue), Maisons de Vacances (green), Farret Island (purple), Pirates (orange), Chardonnay (pink), and Pacific (light green). Various facilities are marked with icons and labels, including reception, bars, restaurants, supermarkets, car washes, waste areas, service areas, electric charging stations, playgrounds, and sports zones. Specific buildings are labeled with codes like S1, S2, S3, S4, S5, S6, S7, S8, S9, S10, B1, B2, B3, B4, B5, B6, B7, B8, B9, B10, B11, B12, B13, B14, B15, B16, B17, B18, B19, B20, B21, B22, B23, B24, B25, B26, B27, B28, B29, B30, B31, B32, B33, B34, B35, B36, B37, B38, B39, B40, B41, B42, B43, B44, B45, B46, B47, B48, B49, B50, B51, B52, B53, B54, B55, B56, B57, B58, B59, B60, B61, B62, B63, B64, B65, B66, B67, B68, B69, B70, B71, B72, B73, B74, B75, B76, B77, B78, B79, B80, B81, B82, B83, B84, B85, B86, B87, B88, B89, B90, B91, B92, B93, B94, B95, B96, B97, B98, B99, B100.

LÉGENDE / LEGEND

- Réception
- Point infos
- Bars
- Restaurants
- Supermarché/ supermarket
- Lavage auto / Car wash
- Déchetterie / waste area
- Aires de service camping-car / Motor home service areas
- Borne recharge voiture électrique / Electric car charging stations
- Aire de jeux / Playground

Sport zone

- Salle de musculation & fitness Club
- Mini Club / Kids Club
- Multisport : padel tennis, foot, basketball, ping-pong, pétanque

A deux pas du camping
near the campsite

- Activités nautiques / Nautical activities
- Shopping sur l'avenue de la Méditerranée / Shopping on main Avenue
- Canal du Midi
- Parc d'attraction / amusement park Fabrikus World
- Pistes cyclables / Cycle tracks

en voiture, by car
 Agde, le Cap D'agde : 10min
 Marseillan-Plage : 15min
 Béziers : 25min
 Sète : 35min

